




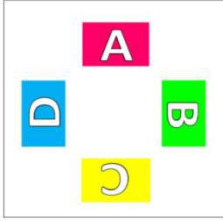
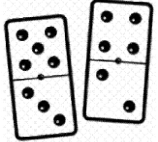



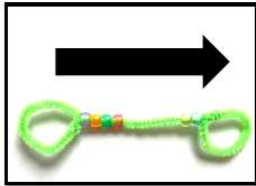

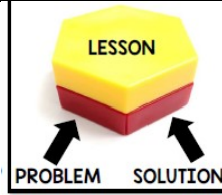


Literacy Toolkit (LitKit)

 <p>pointers</p>	 <p>Sticky notes (exit tickets or text notes)</p>
 <p>Magnifying glass (search for text evidence, word patterns, vocab, ect.)</p>	 <p>highlighter (find important things in text)</p>
 <p>Comp. cards (with paperclip as a spinner)</p>	 <p>Response cards (interactive reading assessments)</p>
 <p>2 dominos (cause/effect)</p>	 <p>conversation coin (speaking-white, listening-red)</p>
 <p>Knex (text connections to self/world/text)</p>	 <p>Partner Card (variety of reading to someone options)</p>
 <p>Pipe cleaner/beads (segment/blend sounds, syllable counting, retell)</p>	 <p>1 hexagon, 6 triangles (character traits/description) (theme – evidence/clues)</p>



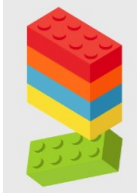
1 hexagon, 3 rhombus
 (main idea – 3 details)
 (topic – 3 subtopics)
 (P.I.E. - authors purpose)



1 hexagon, 2 trapezoid
 (problem/solution)
 (fact/opinion)
 (compare/contrast)



Fuzzy Friend
 (character emotions)



5 legos and Story Builder Card

Story Builder

Beginning	Characters	Title	Conflict
Middle #1	Setting	First	Rising Action
Middle #2	Problem	Next	Climax
Middle #3	Solution	Then	Falling Action
End	Theme	Last	Resolution